Application or Docket Number PATENT APPLICATION FEE DETERMINATION RECORD Effective October 1, 2000 10-24 **CLAIMS AS FILED - PART I** SMALL ENTITY **OTHER THAN** TYPE [ OR SMALL ENTITY (Column 1) (Column 2) **TOTAL CLAIMS** RATE FEE RATE FEE BASIC FEE 355.00 BASIC FEE 710.00 NUMBER EXTRA **FOR NUMBER FILED** OR TOTAL CHARGEABLE CLAIMS X\$18= minus 20= X\$ 9= OR INDEPENDENT CLAIMS minus 3 = X80= X40 =OR MULTIPLE DEPENDENT CLAIM PRESENT +270= +135= OR \* If the difference in column 1 is less than zero, enter "0" in column 2 **TOTAL** OR TOTAL **CLAIMS AS AMENDED - PART II OTHER THAN 3/9/01 SMALL ENTITY** SMALL ENTITY OR (Column 3) (Column 1) (Column 2) CLAIMS HIGHEST ADDI-ADDI-NUMBER **PRESENT** REMAINING TIONAL RATE TIONAL RATE **AFTER PREVIOUSLY AMENDMENT EXTRA** FEE FEE PAID FOR **AMENDMENT** X\$18=X\$ 9= **Total** Minus OR Minus Independent \*\*\* X80= X40 =OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM +270= +135 =OR TOTA TOTAL OR ADDIT. FEE ADDIT, FEE (Column 2) (Column 3) (Column 1) HIGHEST CLAIMS ADDI-ADDI-NUMBER REMAINING **PRESENT** TIONAL TIONAL RATE RATE **PREVIOUSLY** AMENDMENT **EXTRA AFTER** FEE FEE **AMENDMENT** PAID FOR X\$18= Total Minus X\$ 9= OR **Minus** Independent X80= X40= OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM +270: +135= OR TOTAL OR ADDIT, FEE ADDIT. FEE (Column 3) (Column 2) (Column 1) HIGHEST **CLAIMS** ADDI-ADDI-NUMBER PRESENT REMAINING TIONAL TIONAL RATE RATE **PREVIOUSLY** AMENDMENT **AFTER EXTRA** PAID FOR FEE FEE **AMENDMENT** Total Minus X\$18= X\$ 9= OR = Minus Independent \*\*\* X80= X40 =OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM +270= +135= OR \* If the entry in column 1 is less than the entry in column 2, write "0" in column 3. TOTAL OR \*\* If the "Highest Number Previously Paid For" IN THIS SPACE is less than 20, enter "20." ADDIT. FEE ADDIT. FEE \*\*\*If the "Highest Number Previously Paid For" IN THIS SPACE is less than 3, enter "3." The "Highest Number Previously Paid For" (Total or Independent) is the highest number found in the appropriate box in column 1.